

C – Reflections

What is a reflection?

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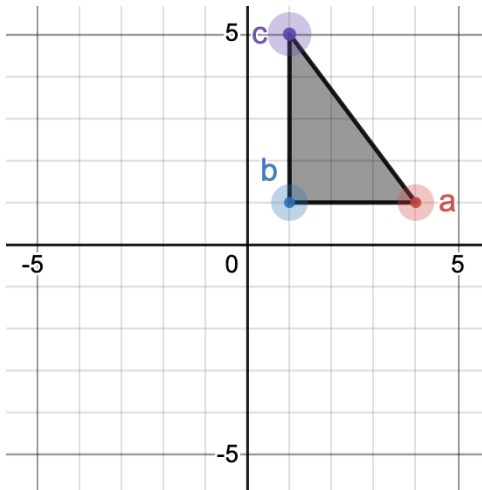
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How do you reflect?

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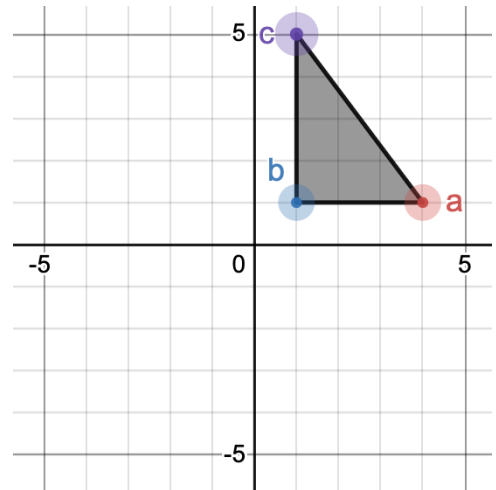
Ex. 1

Reflect the triangle over the x-axis.



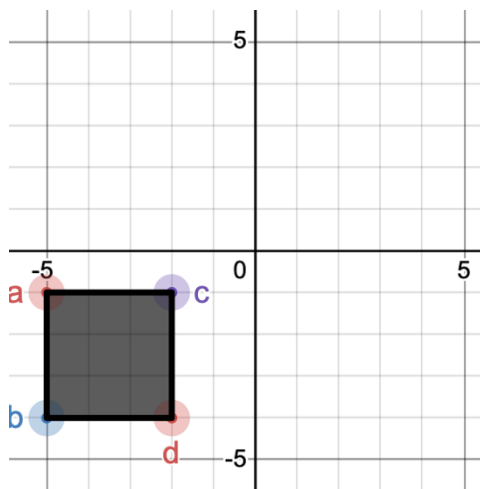
Ex. 2

Reflect the triangle over the y-axis.



Ex. 3

Reflect the rectangle over the y-axis, then the x-axis.



Ex. 4

Reflect the rectangle over the x-axis, then the y-axis.

